

Vit Zelich

Demo Reel Breakdown

- Extant - S01E01** Spaceship: modeling, texturing, and lighting. (3DS Max, Vray, Photoshop)
- Extant - S01E02** Elephant: modeling, texturing, and lighting. (3DS Max, Vray, Photoshop, Mari)
- Extant - S01E05** Hover chair and prosthetic legs: modeling, texturing, lighting, and animating. (3DS Max, Vray, Photoshop, Mari)
- Star Trek: Into Darkness** Klingon Fighter: modeling and texturing. (3DS Max, Vray, Photoshop, Mari)
Environment: modeling and texturing as well as debris layout. (3DS Max, Vray, Photoshop, Mari)
- Die Hard 5** Destroyed sign: modeling. Truck straps: cloth simulation. (3DS Max, Vray, Photoshop, Mari)
- Hawaii Five-O - S04E10** Tower: modeling, texturing, and lighting. (3DS Max, Vray, Photoshop)
- Under The Dome - S01E05** Destroyed field: modeling, texturing, and lighting. (3DS Max, Vray, Photoshop)